TOWN OF LOCUST GROVE BUDGET MESSAGE FY 2015-2016

To: Board of Trustees and Citizens of Locust Grove

The upcoming FY 15-16 annual budget of the Town of Locust Grove includes some significant components that reflect the Town's continuing efforts to provide quality services.

The budget presented herein contains the following highlights:

- Increase in revenue from the previous fiscal year.
- Court budget was removed from the Police budget and it is budgeted separately.
- Community Building budget was decreased.
- General Government budget was increased.

The proposed budget presented to you is prepared in accordance with the Oklahoma Municipal Budget Act in Title 11 of the Oklahoma Statutes.

Respectfully submitted,

Stoken Ling Mayor



TOWN OF LOCUST GROVE – GENERAL FUND PROJECTED REVENUES FOR FISCAL YEAR 2015-2016

REVENUE	2013-2014 Actual	2014-2015 Budget	2014-2015 Actual	2015-2016 Projected
Alcohol Tax	\$10,579.60	\$11,636.60	\$10,910.00	\$10,900.00
Sales Tax	\$352,379.04	\$387,616.04	\$431,965.59	\$484,197.72
Franchise Tax	\$36,770.64	\$38,336.20	\$36,124.34	\$36,000.00
Fines & Forfeitures	\$134,884.41	\$148,372.85	\$102,119.22	\$105,000.00
Licenses & Permits	\$536.00	\$592.00	\$2,684.00	\$850.00
Library	\$2,954.11	\$2,989.46	\$2,812.60	\$2,850.00
Fire	\$16,132.54	\$18,258.00	\$7,961.34	\$10,250.00

Subtotals: \$595,478.20 \$650,960.88 \$645,417.04 \$675,047.72

\$43,159.73

\$25,000.00

\$50,839.95

\$41,241.86

Misc

TOWN OF LOCUST GROVE – GENERAL FUNDSUMMARY OF GENERAL FUND EXPENDITURES BY DEPARTMENT

Department	2013-2014	2014-2015	2014-2015	2015-2016
	Actual	Budget	10 Actual	Proposed
			2 estimated	•
General	86,129.64	97,500.00	75,243.16	105,000.00
Fire Department	38,431.35	32,000.00	25,818.50	62,000.00
Police	357,303.24	403,000.00	397,481.37	326,000.00
Department				
Library	63,057.72	64,000.00	57,474.38	64,000.00
Comm Bldg	6,307.12	7,000.00	5,815.05	2,000.00
Dog Pound	4,015.05	3,700.00	3,510.32	5,000.00
Court Clerk				29,000.00
Sub-Totals:	\$555,244.12	\$607,200.00	\$565,342.78	\$593,000.00
Fund Balance	\$40,234.08	<u>\$ 43,760.88</u>	\$ 80,074.26	\$ 47,000.00
Total:	<u>\$595,478.20</u>	<u>\$600,276.23</u>	<u>\$645,417.04</u>	<u>\$640,000.00</u>

General Expenses:

Fire Department Expenses:

Court Clerk	\$ 6,600.00	Fire Runs \$16,290.00
Board Members	\$ 6,000.00	Fuel charges \$15,000.00
Utilities	\$ 11,283.00	Utilities \$ 6,427.00
Insurance	\$ 23,340.00	Office Supplies\$ 420.00
Legal & Audit	\$ 22,500.00	Insurance \$ 11,346.00
Office Expenses	\$ 17,277.00	Repairs \$ 8,300.00
Wages	\$ 18,000.00	Misc. \$ <u>4,217.00</u>

Total \$105,000.00 Total \$62,000.00

Police Department Expenses:

Library Expenses:

Wages/Taxes	\$ 248,000.00	Wages/Taxes \$ 44,978.00
Insurance(Health)	\$ 24,758.00	Insurance \$ 7,776.00
Fuel Charges	\$ 25,000.00	Utilities \$ 4,125.00
Utilities	\$ 13,365.00	Office Supplies\$ 976.00
Overtime/Taxes	\$ 9,877.00	Books \$ 3,625.00
Office Supplies/Ex	\$ 5,000.00	Office Expense \$ 2,520.00

Total \$326,000.00 Total \$64,000.00

Community Building Expenses:

Dog Pound Expenses:

Total	\$ 2,000.00	Total	\$ 5,000.00
Repairs	\$ 2,000.00	Boarding Fees Supplies	\$ \$ 4,000.00 \$ 1,000.00

Court Clerk Expenses:

Wages/Taxes	\$26,449.60
Utilities	\$ 1,560.00
Office Supplies	<u>\$ 990.40</u>

Total \$29,000.00

TOWN OF LOCUST GROVE - SPECIAL REVENUE FUNDS

REVENUE 2014-2015 2015-2016 Actual Budget

		
Cleet Fund	\$10,625.86	\$11,100.00
Jail Fund	\$4,541.01	\$5,000.00
Police E&A	\$31,753.61	\$26,000.00
Police Court	\$56,313.75	\$50,000.00
Fire E&A	\$30,521.66	\$20,000.00
Fireman's	\$21,295.22	\$21,965.00
Special		
Library Grants	\$9,149.91	\$7,300.0
Library &	\$2,389.80	\$1,600.00
Parks		
Street & Alley	\$185,000.00	\$175,000.00

EXPENSES 2014-2015 2014-2015 Actual Budget

Cleet Fund	\$10,625.86	\$11,100.00
Jail Fund	\$4,541.01	\$5,000.00
Police E&A	\$31,753.61	\$26,000.00
Police Court	\$56,313.75	\$50,000.00
Fire E&A	\$30,521.66	\$20,000.00
Fireman's	\$21,295.22	\$21,965.00
Special		
Library Grants	\$9,149.91	\$7,300.00
Library &	\$2,389.80	\$1,600.00
Parks		
Street & Alley	\$185,000.00	\$175,000.00